

Primary Mathematics (Laying a strong foundation)

The Primary Mathematics syllabus aims to enable all students to:

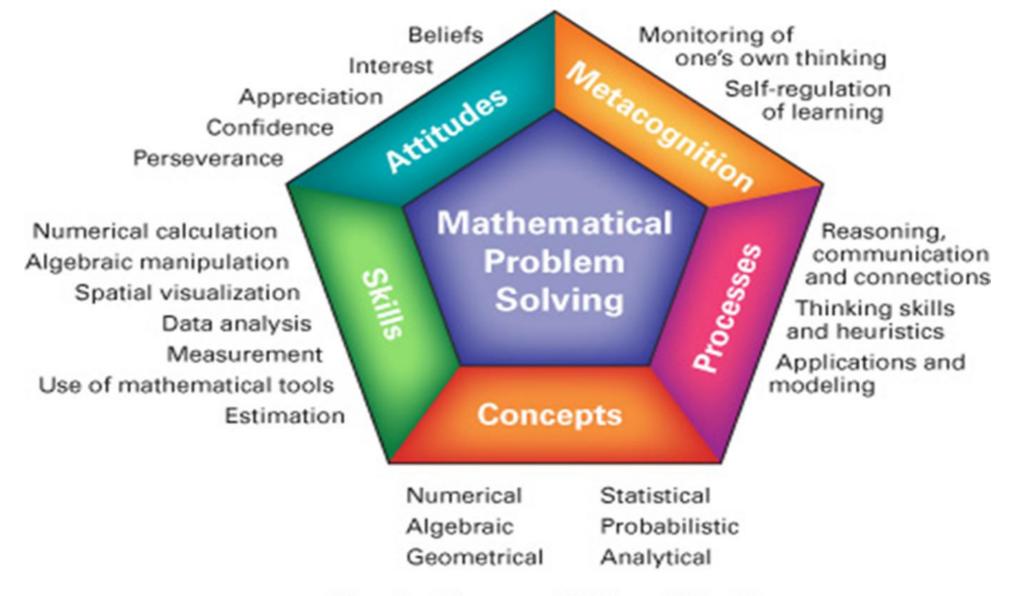
- •Acquire mathematical concepts and skills for everyday use and for continuous learning in Mathematics.
- •Develop thinking, reasoning, communication, application and metacognitive skills through a mathematical approach to problem solving; and
- Build confidence and foster interest in Mathematics

Ma Department Vision

A Creative, Innovative and Effective Mathematics Problem Solver



Ma Framework



From the Singapore Ministry of Education

Ma Syllabus Organisation (S)

The syllabus is organised along three content strands with a listing of mathematical processes that cut across the 3 strands.

	3 Content Strands + 1 Process Strand				
	Number and Algebra	Measurement and Geometry	Statistics		
•	Four Operations – Fractions Percentage Ratio Distance, Time and Speed Algebra	 Area and Circumference of Circle Volume of Cube and Cuboid Special Quadrilaterals Nets 	• Pie Charts		
Matternation I Bureau					

Mathematical Processes

Reasoning, Communication, Connection, Application, Thinking Skills and Heuristics

Ma Syllabus Organisation (F)

The syllabus is organised along three content strands with a listing of mathematical processes that cut across the 3 strands.

 Number and Algebra Fraction and Division Four Operations – Fractions Multiplication and Division – Decimals Percentage Measurement and Geometry Area of Triangle Volume of Cube and Cuboid Rectangle, Square and Triangle Triangle 	3 Content Strands + 1 Process Strand				
 Four Operations – Fractions Multiplication and Division – Decimals Volume of Cube and Cuboid Rectangle, Square and Triangle Average of a set of data 	Number and Algebra	Measurement and Geometry	Statistics		
	 Four Operations – Fractions Multiplication and Division – Decimals 	Volume of Cube and CuboidRectangle, Square and	 Average of a set 		

Mathematical Processes

Reasoning, Communication, Connection, Application, Thinking Skills and Heuristics

Heuristics (P1 to P5)

Draw a diagram/ model

Make a systematic list/ tabulation

Look for patterns

Guess and Check

Act it Out

Use Before-and-After Concept

Work Backwards

Restate the problem in another way

Simplify the problem

Make suppositions



Phases of Learning

- Prior knowledge
- Motivating contexts
- Learning environment

Readiness



- Motivated Practice
- Reflective Review
- Extended Learning

Mastery

Engagement

- Activitybased learning
- Teacherdirected inquiry
- Direct instruction



P6 Instructional Programmes

To help students build strong foundation in primary Math through a structured teaching sequence and supporting manipulatives and materials based on the concrete-pictorial-abstract (CPA) approach.

Checkpoints

Daily assignments

Experiential Learning activities

Class, group and individual tasks

Presentation



Department Programmes

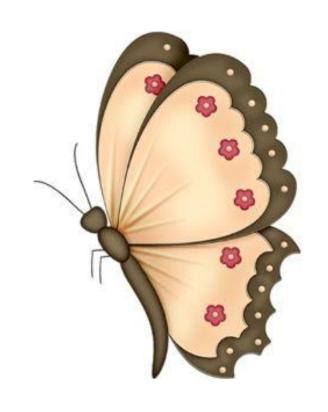
Reasoning Cartoon

Math Alive

Talent Development

E2K

Math Olympiad



Experiential Learning Activities



How can you help your child in Mathematics

what do you think is going on?





CONTACT DETAILS

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