# EL DEPARTMENT

P3 PTM 2020 16 January

#### **EL Department Vision**

Passionate learners, effective and responsible users of English Language at work and play.

### Passionate Learners

- Self-directed in improving one's command of the language
- Co-create knowledge and solutions in familiar or new contexts

## Effective Users of EL

- Possess values, dispositions and skills
- Communicate confidently, effectively and sensitively

## Responsible Users of EL

- Possess broad worldviews
- Able to evaluate information, critically and with discernment

#### Areas of Language Learning



#### EL Weighted Assessment 2020

Term	Component	WEIGHTING
1	Oral: Reading Aloud	10%
	Oral: Stimulus-based Conversation	
2	Composition	15%
3	Listening Comprehension	15%
4	SA2: All Components	60%

#### EL Paper Components (P3 SA)

PAPER	COMPONENT	CONTENT	WEIGHTING
1 (50 min)	Composition	Continuous Writing	20%
2 (1h 15 min)	Language Use and	Grammar	50%
	Comprehension	Vocabulary	
		Grammar Cloze: Passage 1	
		Grammar Cloze: Passage 2	
		Vocabulary Cloze	
		Synthesis & Transformation	
		Comprehension: Passage A	
		Comprehension: Passage B	
3 (40 min)	Listening	Picture Matching, Sequencing,	14%
	Comprehension	Note-Taking, Text	
4	Oral	Reading Aloud	16%
		Stimulus-based Conversation	
	·	Total:	100%

#### Key Programmes for Primary 3 include:



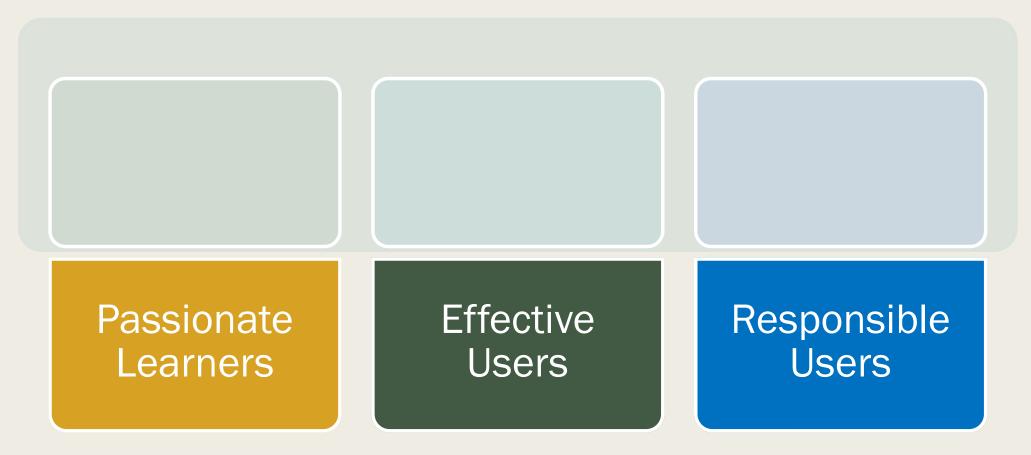
# Developing Strong Home-School Partnership



#### **Working Hand-in-Hand**

- Read to and with your child (different genres)
  - · Go to the library together
  - Allow for personal choice
- Go through your child's files and books (when they are returned for signature)
  - Remind your child to do corrections
  - Monitor penmanship of your child
- Play language games, e.g. Scrabble Junior, Bananagrams, Apple to Apple
- Encourage your child to give his/her views and opinions respectfully during conversations
- Provide attention to non-written homework (for e.g. Speech and Drama – praise effort)

# Let's work together to develop the students to be...



#### of English Language at work and play